#### **Building -stable Packages on OpenBSD**

A Primer (for the stubborn)

#### SEMIBUG

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# Explaining -stable

- 3 flavors of OpenBSD
  - -release
  - -current
  - -stable



## **Explaining Packages**

- Third party applications
- Pre-compiled, ready to be installed
- Includes dependency requirements
  - Libraries
  - Called applications
- Administered with pkg\_\* tools suite



#### Flavors and Packages

- Three flavors of third party applications
- -release is frozen!
  - CVE remediations (may) go to -stable
  - Other application updates go to -current
- The Project does not (currently) build -stable packages

#### M:Tier provides -stable packages

• This is a public -stable service:

https://stable.mtier.org

- *M:Tier* employs OpenBSD Project developers
  - Offers -stable systems and -stable packages.
  - Cryptographically signed binaries
  - Reputable



But stubborn sysadmins can also build these packages.

#### Why build your own?

- Using an architecture M:Tier doesn't provide?
- Trust issues? Curiosity?
- Governance requirements?
- Independent streak?
- Knowledge acquisition?



"I've always built my own -stable packages."

### Packages are built from Ports

Applications are ported to OpenBSD



- The Ports Tree contains thousands of ports
- Numbers available vary by architecture

## What's in an OpenBSD Port?

#### Scaffolding

- Fetch & Build instructions
- OS-specific patches (if needed)
- Checksums
- Packing list
- Description

Hey?! What did you do to my roof?!



The purpose of a port is to produce consistent binary packages from the upstream source.

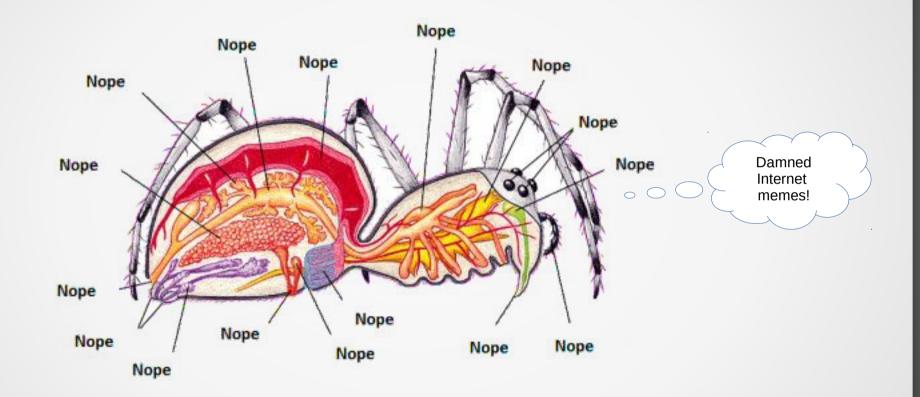
## Caution

• Port building is easy ... except when problems occur.



- Port building is also resource intensive.
  - In particular, of CPUs, storage, and *time*.
- Using M:Tier's service may be an appropriate solution.

## Isn't this already in the FAQ?



- The OpenBSD FAQ has lots of guidance. For example, how to build -stable <u>systems</u>.
- The OpenBSD FAQ doesn't cover this particular process bulk building of -stable packages.

## **Building -stable systems**

- Follow FAQ 5
  - The release(8) man page is the definitive doc.
  - Obtain -stable source, build -stable system.
  - For multiple deployments, build -stable release.
  - Upgrade systems with your -stable release.
  - Multiple architectures? Build the next -stable system.
  - Lather, rinse, repeat.



Then celebrate!

# Onward to package building!



But first....a little level setting...

#### Considerations

- Mixing and matching OpenBSD branches
  - -release / -stable vs. -current
- Multiple architectures?
- Depending on dependencies
  - Run dependencies
  - Build dependencies
    - You may be building <u>many</u> packages
- Manual vs. Automatic packages <sup>1</sup>
  - pkg\_info -m
  - pkg\_delete -a
  - pkg\_add -a and -aa



<sup>1</sup> See the pkg\_info(1), pkg\_delete(1), and pkg\_add(1) man pages. D'oh!

#### Updating the ports tree

- OpenBSD uses CVS.
- Yeah, CVS. Deal with it.



\$ cd /usr/ports
\$ cvs -q up -Pd

• The -q will show you only what has changed.

#### CVS reports can be a little cryptic

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P file	Patched
U file	Updated (replaced)
M file	Locally modified. CVS will leave as-is. You can clear local mods with -C: \$ <i>cvs -q up -PdC</i> .
C file	Conflict. CVS will leave as-is. You must resolve manually.

# Preparation steps on each production system

- Delete any unneeded automatic dependencies # pkg\_delete -a
- Run out-of-date(8)

\$ export PATH=\$PATH:/usr/ports/infrastructure/bin

\$ out-of-date | tee my.report

• Concatenate reports from multiple systems (of the same architecture)

## dpb(1) – Distributed Ports Builder

- Builds locally or across a server farm
- Start as root. dpb(1) will drop privilege for:
  - Fetch
  - Build

Read the dpb(1) man page section on the Security Model

- Use -R option to build all needed dependencies
   \$ export PATH=\$PATH:/usr/ports/infrastructure/bin
   # dpb -R my.report
- The dpb(1) man page is <u>required</u> reading.
  - Read it again!
  - Have the man page handy when you run dpb(1).
  - Consider # pkg\_delete -X for clean builds!

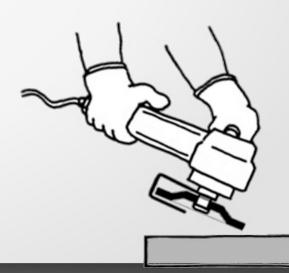
## Updating packages on the build machines

Typical pkg.conf(5) on a -stable build machine, selecting -stable packages if available, -release packages otherwise:

installpath = /usr/ports/packages/%a/all

installpath += http://<project.mirror>/pub/OpenBSD/%c/packages/%a/

- Delete unneeded build dependencies
   # pkg\_delete -a
- Update local packages
   # pkg\_add -u



#### Deployment to -stable systems

- Place packages on a local web server.
- Typical pkg.conf(5) on a -stable system, selecting -stable packages if available, -release packages otherwise:

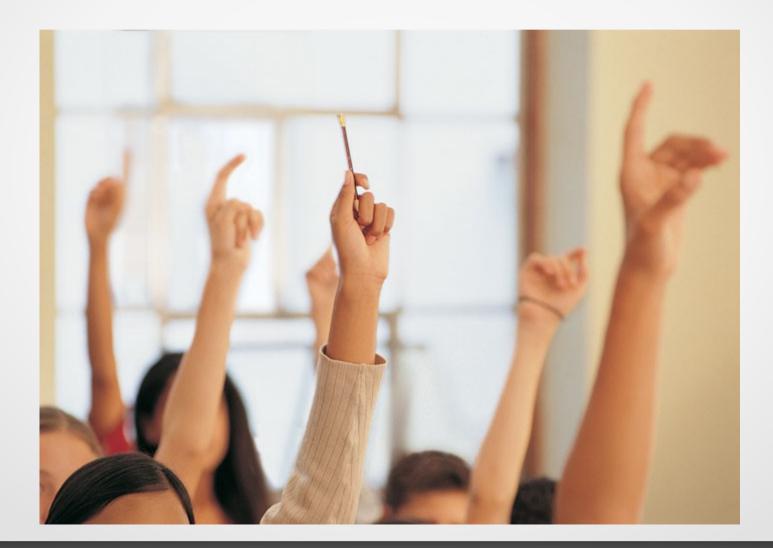
installpath = http://<.my.web>/path/to/local/packages/

installpath += http://<project.mirror>/pub/OpenBSD/%c/packages/%a/

• On each system, # pkg\_add -u



# Questions?



# No questions? Great!

